

# TONY JIN

T-shaped Designer • Thinker • Tech Enthusiast

tony-jin.com  
yjjin@gatech.edu  
(412) 403-8551

## WORK

**UX Design Intern** May 2018 - Aug. 2018  
The Home Depot

- **Designed and evaluated** a centralized dashboard to help the Home Depot developers troubleshoot cloud deployments, which would save around 20% of developers' time.
- **Led** kick-off meetings, interviews, design studios, and user testings.
- **Advocated** for the importance of User Experience and **engaged** the core team and stakeholders throughout the design process.

**Oratory Coach** Jan. 2014 - Dec. 2014  
Middlebury Oratory Now

- **Designed** public speaking workshops and **coached** over 100 students for public speaking events, including TEDx competition and student symposium.

## PROJECTS

**UX Design & Research Lead** Jan. 2018 - Oct. 2018  
Eatxplore - Breaking the Cultural Barriers of Food

- **Led** the research, design, and evaluation of an app that helps international students order in ethnic restaurants. **Advocated** for User Experience and **engaged** engineers throughout the process.
- **Iterated** on the design after the group project ended.

**UX Designer (Machine Learning)** Nov. 2018  
Google Photos Redesign

- During this one-week design exercise, **redesigned Google Photos** to better leverage Google's Machine Learning technology to facilitate photo management and comparison.
- **Published** the case study on Medium.

**VR Designer & Developer** Sept. 2018 - Nov. 2018  
Thriller VR - Dancing/Imitation Experience in Oculus Rift

- **Designed, prototyped, and evaluated** a VR experience that encourages interactors to dance by the invitation of a virtual character.
- **Reflected on design conventions in VR** to compensate for the platform's constraints and guide interactors' actions through narratives.

## EDUCATION

**Georgia Institute of Technology**  
M.S. Human-Computer Interaction  
Aug. 2017 - May 2019 4.0

**Middlebury College**  
B.A. Computer Science & Psychology  
Aug. 2013 - May 2017 3.97

## SKILLS

### Design

|                 |                 |
|-----------------|-----------------|
| Sketch          | Framer X        |
| InVision Studio | Principle       |
| Axure           | Paper Prototype |
| Photoshop       | Illustrator     |

### Research

|            |                    |
|------------|--------------------|
| Surveys    | Contextual Inquiry |
| Interviews | Affinity Mapping   |
| Persona    | Usability Testing  |

### Development

|              |               |
|--------------|---------------|
| Java/Android | Swift/iOS     |
| HTML/CSS/JS  | Bootstrap     |
| React.js     | D3.js         |
| Python       | Unity (VR/AR) |

### Communication

|                  |              |
|------------------|--------------|
| Critical Writing | Storytelling |
|------------------|--------------|

## AWARDS

**Bestfolios.com** - Design portfolio featured as Editor's Pick

**NetImpact** - Tech for Good Fellowship

**HackRPI** - Best Mobile Hack & Best Use of TripAdvisor's API

**The New York Times** - College Essay Competition Winner